



Vector Spaces and Introduction to Simultaneous Linear Equations

Larry Caretto
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Outline

- Review last lecture
- General vector spaces
- Inner products as generalization of dot products
- Norms as generalization of vector length
- Linear independence and basis sets
- Introduction to solutions of simultaneous equations




Review

- Vectors can be represented by components in terms of a basis set
- Dot product of two vectors: sum of product of components (orthogonal basis)
- Matrix basics: definition, equality, addition, multiplication, transpose, inverse
- Determinants evaluation of small sizes and general equation



Review Matrix Multiplication

- For matrix multiplication, $\mathbf{C} = \mathbf{BA}$
 - \mathbf{B} has **n rows** and **p columns** $c_{ij} = \sum_{k=1}^p b_{ik} a_{kj}$
 - \mathbf{A} has **p rows** and **m columns**
 - \mathbf{C} has **n rows** and **m columns** ($i = 1, n; j = 1, m$)
- \mathbf{B} is left matrix and \mathbf{A} is right matrix
- In general $\mathbf{AB} \neq \mathbf{BA}$
- Component c_{ij} in product matrix is product of row i components in left matrix with column j components in right matrix




Review Determinants

- Looks like a matrix but isn't a matrix
- Use | | instead of [] for borders
- A square array of numbers with a rule for computing **a single value for the array**

$$\text{Det} \begin{bmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{bmatrix} = a_{11}a_{22} - a_{12}a_{21}$$

$$\text{Det} \begin{bmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{bmatrix} = \begin{vmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{vmatrix}$$


$$= a_{11}a_{22}a_{33} + a_{21}a_{32}a_{13} + a_{31}a_{12}a_{23} - a_{11}a_{32}a_{23} - a_{21}a_{12}a_{33} - a_{31}a_{22}a_{13}$$


Review General Determinants

- Evaluate determinant by any equation

$$\text{Det } \mathbf{A}_{(n \times n)} = \sum_{i=1}^n (-1)^{i+j} a_{ij} M_{ij} = \sum_{j=1}^n (-1)^{i+j} a_{ij} M_{ij} = \sum_{i=1}^n a_{ij} C_{ij} = \sum_{j=1}^n a_{ij} C_{ij}$$

- M_{ij} is size $(n-1)$ determinant found by removing row i and column j from \mathbf{A}
 - M_{ij} is minor determinant; C_{ij} is cofactor
- Can pick **any row or any column**
- Choose row or column with several zeros
- Numerical determinants found more efficiently by Gaussian elimination



Review Inverse of a Matrix

- For square matrix, \mathbf{A} , the inverse, \mathbf{A}^{-1} , if it exists, gives $\mathbf{A}\mathbf{A}^{-1} = \mathbf{A}^{-1}\mathbf{A} = \mathbf{I}$
- Find the components of $\mathbf{B} = \mathbf{A}^{-1}$, b_{ij} , from determinant of \mathbf{A} and its cofactors

$$\text{If } \mathbf{B} = \mathbf{A}^{-1}, \quad b_{ij} = \frac{C_{ji}}{\text{Det}(\mathbf{A})} = (-1)^{i+j} \frac{M_{ji}}{\text{Det}(\mathbf{A})}$$

- Use this formula to get algebraic equations for components of inverse matrix not for numerical analysis

Vector Spaces

- In mechanics a vector is a physical quantity with magnitude and direction expressed as two or three components
- General vectors have n components and may not represent a physical quantity
- Vector spaces have simple rules which focus on representing all vectors in the space by a set of basis vectors
- This is a unifying concept for many of the topics covered in ME 501AB

Rules for Vector Spaces

- Vector spaces have simple rules to allow many examples of vectors
- If \mathbf{x} and \mathbf{y} are vectors in the space then $\mathbf{x} + \mathbf{y}$ is also a vector in the space.
- The addition operation is commutative and associative. That is, $\mathbf{x} + \mathbf{y} = \mathbf{y} + \mathbf{x}$ and $\mathbf{x} + \mathbf{y} + \mathbf{z} = (\mathbf{x} + \mathbf{y}) + \mathbf{z} = \mathbf{x} + (\mathbf{y} + \mathbf{z})$.
- The space contains a null element, $\mathbf{0}$, such that $\mathbf{x} + \mathbf{0} = \mathbf{0} + \mathbf{x} = \mathbf{x}$.

More Simple Rules

- For each vector, \mathbf{x} , in the space there is another vector, $-\mathbf{x}$, such that $\mathbf{x} + (-\mathbf{x}) = \mathbf{0}$
- Vectors can be multiplied by scalars.
- Scalars (and vector components) may be real or complex
- Complex numbers use i where $i^2 = -1$
- For complex scalars, $|\alpha|^2 = \alpha^* \alpha$, where $\alpha^* = u - iv = re^{-i\theta}$ is the complex conjugate of $\alpha = u + iv = re^{i\theta}$

Multiplication by Scalars

\mathbf{x} and \mathbf{y} are vectors in the space and α and β are (real or complex) scalars

$\alpha\mathbf{x}$, $\beta\mathbf{x}$, $\alpha\mathbf{y}$, and $\beta\mathbf{y}$ are all vectors in the space

$$(\alpha + \beta)\mathbf{x} = \alpha\mathbf{x} + \beta\mathbf{x}$$

$$(\alpha + \beta)\mathbf{y} = \alpha\mathbf{y} + \beta\mathbf{y}$$

$$\alpha\beta\mathbf{x} = (\alpha\beta)\mathbf{x} = \alpha(\beta\mathbf{x})$$

$$\alpha(\mathbf{x} + \mathbf{y}) = \alpha\mathbf{x} + \alpha\mathbf{y}$$

$$1\mathbf{x} = \mathbf{x}$$

Vector Norms

- Norm of a vector, \mathbf{x} , expressed as $\|\mathbf{x}\|$,
- Measure of the size of the vector.
- Generalization of the usual definition of vector length
- Any definition must satisfy
 - $\|\alpha\mathbf{x}\| = |\alpha| \|\mathbf{x}\|$ (If complex, $|\alpha|^2 = \alpha^* \alpha$)
 - $\|\mathbf{x}\| > 0$ if $\mathbf{x} \neq \mathbf{0}$
 - $\|\mathbf{x}\| = 0$ if $\mathbf{x} = \mathbf{0}$
 - $\|\mathbf{x} + \mathbf{y}\| \leq \|\mathbf{x}\| + \|\mathbf{y}\|$

The q Norm

Definition: $\|\mathbf{x}\|_q = \left[\sum |x_i|^q \right]^{1/q}$

- Generalizes notion of vector length
- Vector length is the “two norm”, $\|\mathbf{x}\|_2$
- Other common norms
 - one norm: sum of absolute values
 - infinity norm: the element with maximum absolute value.

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From Dot to Inner Products

- Inner product generalizes vector dot product
- Inner product notation (\mathbf{x}, \mathbf{y})
- Inner products satisfy the following
 - $(\mathbf{x}, \mathbf{y}) = (\mathbf{y}, \mathbf{x})^*$
 - $(\alpha\mathbf{x} + \beta\mathbf{y}, \mathbf{z}) = \alpha(\mathbf{x}, \mathbf{z}) + \beta(\mathbf{y}, \mathbf{z})$
 - $(\mathbf{x}, \mathbf{x}) = 0$ if and only if $\mathbf{x} = \mathbf{0}$
 - $(\mathbf{x}, \mathbf{x}) > 0$ unless $\mathbf{x} = \mathbf{0}$
 - $(\mathbf{x}, \beta\mathbf{y}) = \beta^*(\mathbf{x}, \mathbf{y})$

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Inner Product Definitions

- For two conventional real vectors, $[x_1 \ x_2 \ x_3 \ \dots \ x_n]$ and $[y_1 \ y_2 \ y_3 \ \dots \ y_n]$, the inner product is $\sum x_i y_i$
- For two column vectors, \mathbf{x} and \mathbf{y} , we can express the inner product as $\mathbf{x}^T \mathbf{y}$
- For two row vectors, \mathbf{x} and \mathbf{y} , we can express the inner product as \mathbf{xy}^T
- We can also define inner products as integrals of two functions

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Linear Combinations

- We can form linear combinations of any number, k, vectors in the space. The linear combination is defined in terms of a set of k scalars, $\alpha_1, \alpha_2, \dots, \alpha_k$, such that our linear combination is given by the equation

$$\alpha_1 \mathbf{x}_{(1)} + \alpha_2 \mathbf{x}_{(2)} + \dots + \alpha_k \mathbf{x}_{(k)} = \sum_{i=1}^k \alpha_i \mathbf{x}_{(i)}$$

Notation: $\mathbf{x}_{(i)}$ is one vector in a set of vectors, not a vector component like x_i

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Linear Dependence

- A set of vectors **linearly dependent** if the following equation holds, where at least one of the α_i is not equal to zero.

$$\alpha_1 \mathbf{x}_{(1)} + \alpha_2 \mathbf{x}_{(2)} + \dots + \alpha_k \mathbf{x}_{(k)} = \mathbf{0}$$
- If one of the $\alpha_i \neq 0$ we can divide by that α (say α_1) and get a dependent equation

$$\mathbf{x}_{(1)} = -\left(\frac{\alpha_2}{\alpha_1}\right)\mathbf{x}_{(2)} - \left(\frac{\alpha_3}{\alpha_1}\right)\mathbf{x}_{(3)} - \dots - \left(\frac{\alpha_k}{\alpha_1}\right)\mathbf{x}_{(k)}$$

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Linear Independence

- A set of vectors that is not **linearly dependent** is said to be **linearly independent**
- In a linearly **independent** set of vectors, we cannot do this
- Next slides consider examples of sets of vectors that linearly independent and linearly dependent

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Linear (In)dependence in 3D

- Consider usual unit vectors
 - $-i = [1 \ 0 \ 0], j = [0 \ 1 \ 0], \text{ and } k = [0 \ 0 \ 1]$
 - $-\alpha_1 i + \alpha_2 j + \alpha_3 k = [\alpha_1 \ \alpha_2 \ \alpha_3]$
 - $-\alpha_1 i + \alpha_2 j + \alpha_3 k = \mathbf{0} = [0 \ 0 \ 0]$ only if $\alpha_1 = \alpha_2 = \alpha_3 = 0$
 - Thus, as expected, these three vectors are linearly independent
- Replace i by $m = [1 \ 1 \ 1]$, giving the set
 - $-m = [1 \ 1 \ 1], j = [0 \ 1 \ 0], \text{ and } k = [0 \ 0 \ 1]$
 - $-\alpha_1 m + \alpha_2 j + \alpha_3 k = [\alpha_1 \ \alpha_1 + \alpha_2 \ \alpha_1 + \alpha_3]$
 - How can $[\alpha_1 \ \alpha_1 + \alpha_2 \ \alpha_1 + \alpha_3] = \mathbf{0} = [0 \ 0 \ 0]$?₁₉

Linear (In)dependence in 3D II

- $\alpha_1 m + \alpha_2 j + \alpha_3 k = \mathbf{0} = [0 \ 0 \ 0]$, only if $\alpha_1 = \alpha_2 = \alpha_3 = 0$
 - Thus $m, j,$ and k are linearly independent
- Another set: $m = [1 \ 1 \ 1], j = [0 \ 1 \ 0],$ and $p = [1 \ 0 \ 1]$
 - $-\alpha_1 m + \alpha_2 j + \alpha_3 p = \alpha_1 [1 \ 1 \ 1] + \alpha_2 [0 \ 1 \ 0] + \alpha_3 [1 \ 0 \ 1] = [\alpha_1 + \alpha_3 \ \alpha_1 + \alpha_2 \ \alpha_1 + \alpha_3]$
 - $-\alpha_1 m + \alpha_2 j + \alpha_3 p = \mathbf{0} = [0 \ 0 \ 0]$ if $\alpha_1 = c \ \alpha_2 = \alpha_3 = -c$
 - $m, j,$ and p are not linearly independent because $m - j - p = \mathbf{0} \ (\alpha_1 = 1 \ \alpha_2 = \alpha_3 = -1)$

n-dimensional vector space

- Has a set of n linearly independent vectors
- Has no sets of $n+1$ (or more) linearly independent vectors
- Any vector in an n -dimensional space can be represented by a linearly independent combination of n vectors.
- A set of n linearly independent vectors is called a **basis set** and is said to **span the space**

Orthogonal Vectors

- Two vectors whose inner product equals zero are **orthogonal**.
- I. e.,* x and y are orthogonal if $(x, y) = 0$.
- n vectors, $e_{(1)}, e_{(2)}, \dots, e_{(n)}$, are mutually orthogonal if the inner product of any unlike pair of vectors vanishes
- I. e.,* if $(e_{(i)}, e_{(j)}) = 0$ for any i and j ($i \neq j$), the set of vectors is orthogonal
- Orthogonal vectors linearly independent

Orthonormal Vectors

- For **orthonormal** vectors, $e_{(1)}, e_{(2)}, \dots, e_{(n)}$, the inner product of any unlike pair of vectors is zero and the inner product of like vectors is one.
- Orthonormal set: $(e_{(i)}, e_{(j)}) = \delta_{ij}$
- In mechanics we use $e_{(1)} = i, e_{(2)} = j,$ and $e_{(3)} = k$ as an orthonormal set; we know that $(e_{(i)}, e_{(j)}) = \delta_{ij}$ for this set

Kronecker delta $\delta_{ij} = \begin{cases} 0 & i \neq j \\ 1 & i = j \end{cases}$

Orthogonal to Orthonormal

- For an orthogonal set $(b_{(i)}, b_{(j)}) = a_i \delta_{ij}$ where $a_i = (b_{(i)}, b_{(i)})$
- For an orthonormal set, $(e_{(i)}, e_{(j)}) = \delta_{ij}$
- To convert an orthogonal set, $b_{(i)}$ to an orthonormal set divide $b_{(i)}$ by $(b_{(i)}, b_{(i)})^{1/2}$

$$e_{(i)} = \frac{b_{(i)}}{\sqrt{(b_{(i)}, b_{(i)})}}$$

$$(e_{(i)}, e_{(j)}) = \left(\frac{b_{(i)}}{\sqrt{(b_{(i)}, b_{(i)})}}, \frac{b_{(j)}}{\sqrt{(b_{(j)}, b_{(j)})}} \right) = \frac{(b_{(i)}, b_{(j)})}{\sqrt{(b_{(i)}, b_{(i)})} \sqrt{(b_{(j)}, b_{(j)})}} = \delta_{ij}$$

Functions in Vector Spaces

- Functions such as $\sin(n\pi x/L)$ form a vector space in the region $0 \leq x \leq L$.
- The inner product, defined below, shows that this is a set of orthogonal functions

$$\int_0^L \sin\left(\frac{n\pi x}{L}\right) \sin\left(\frac{m\pi x}{L}\right) dx = \frac{L}{2} \delta_{nm}$$

- The set of functions at the right is orthonormal $\sqrt{\frac{2}{L}} \sin\left(\frac{n\pi x}{L}\right)$
- Weight function sometimes used

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Simultaneous Equations

- The second column is an equivalent set of equations that is a linear combination of the equations in the first column

$3x_1 + 5x_2 = 13$	$3x_1 + 5x_2 = 13$	$x_1 = 1$
$6x_1 + 11x_2 = 28$	$x_2 = 2$	$x_2 = 2$
$3x_1 + 5x_2 = 13$	$3x_1 + 5x_2 = 13$	$x_1 = a \quad (\text{any } a)$
$6x_1 + 10x_2 = 26$	$0 = 0$	$x_2 = \frac{13 - 3a}{5}$
$3x_1 + 5x_2 = 13$	$3x_1 + 5x_2 = 13$	<i>No solution</i>
$6x_1 + 10x_2 = 25$	$0 = -1$	

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Two Basic Ideas

- A set of simultaneous linear algebraic equations may have
 - A single (unique) solution
 - No solution
 - An infinite number of solutions
- A linear combination of any two equations can replace one of the equations and not change the solution

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Getting to a Matrix Form

- Example of 3 equations (3 unknowns)
 - $3x + 7y - 3z = 8$
 - $2x - 4y + z = -3$
 - $8x + 6y - 2z = 14$
- How can we develop a general notation for N equations in N unknowns?
 - Call variables x_1, x_2, x_3 etc.
 - Call right hand side b_1, b_2, b_3 , etc.
 - Call top row coefficients a_{11}, a_{12}, a_{13} , etc.
 - Coefficient of x_m in equation k is a_{km}

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Standard Form

$$a_{11}x_1 + a_{12}x_2 + a_{13}x_3 + \dots + a_{1N-1}x_{N-1} + a_{1N}x_N = b_1$$

$$a_{21}x_1 + a_{22}x_2 + a_{23}x_3 + \dots + a_{2N-1}x_{N-1} + a_{2N}x_N = b_2$$

$$a_{31}x_1 + a_{32}x_2 + a_{33}x_3 + \dots + a_{3N-1}x_{N-1} + a_{3N}x_N = b_3$$

.....

$$a_{N-1,1}x_1 + a_{N-1,2}x_2 + \dots + a_{N-1,N}x_N = b_{N-1}$$

$$a_{N1}x_1 + a_{N2}x_2 + a_{N3}x_3 + \dots + a_{NN}x_N = b_N$$

- Usual subscripts on a are $a_{\text{row},\text{column}}$
- Row is equation and column is unknown, x_k
- N can be any number

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Compact Standard Forms

- $\mathbf{Ax} = \mathbf{b}$ $\sum_{j=1}^N a_{ij}x_j = b_i \quad i = 1, \dots, N$
- Equations defined by data: N, a_{ij} , and b_i
- a_{ij} coefficients are a matrix, \mathbf{A}
 - Use negative numbers for a_{ij} in place of subtraction
- Right-hand side, \mathbf{b} , and unknowns, \mathbf{x} , are column vectors (x_{j1}, b_{i1})
- Summation is just usual matrix multiplication formula

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Example in Standard Form

- Previous example of 3 equations (N = 3)

$$3x + 7y - 3z = 8$$

$$2x - 4y + z = -3$$

$$8x + 6y - 2z = 14$$
- In standard form:
 - x is x_1 , y is x_2 , and z is x_3
 - $a_{11} = 3, a_{12} = 7, a_{13} = -3, b_1 = 8$
 - $a_{21} = 2, a_{22} = -4, a_{23} = 1, b_2 = -3$
 - $a_{31} = 8, a_{32} = 6, a_{33} = -2, b_3 = 14$

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Example in Standard Form

- Previous example of N = 3 equations

$$3x + 7y - 3z = 8$$

$$2x - 4y + z = -3$$

$$8x + 6y - 2z = 14$$
- As $\mathbf{Ax} = \mathbf{b}$

$$\begin{bmatrix} 3 & 7 & -3 \\ 2 & -4 & 1 \\ 8 & 6 & -2 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 8 \\ -3 \\ 14 \end{bmatrix}$$

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Solving $\mathbf{Ax} = \mathbf{b}$

- Know \mathbf{A} (all the a_{ij}) and \mathbf{b} (all b_i)
- Want \mathbf{x} (all the unknowns x_i)

$$\begin{bmatrix} a_{11} & a_{12} & a_{13} & \cdots & \cdots & a_{1n} \\ a_{21} & a_{22} & a_{23} & \cdots & \cdots & a_{2n} \\ a_{31} & a_{32} & a_{33} & \cdots & \cdots & a_{3n} \\ \vdots & \vdots & \vdots & \ddots & & \vdots \\ \vdots & \vdots & \vdots & & \ddots & \vdots \\ a_{n1} & a_{n2} & a_{n3} & \cdots & \cdots & a_{nn} \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ \vdots \\ \vdots \\ x_n \end{bmatrix} = \begin{bmatrix} b_1 \\ b_2 \\ b_3 \\ \vdots \\ \vdots \\ b_n \end{bmatrix}$$

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General System for $\mathbf{Ax} = \mathbf{b}$

(n x m) (m x 1) (n x 1)

$$\begin{bmatrix} a_{11} & a_{12} & a_{13} & \cdots & \cdots & a_{1m} \\ a_{21} & a_{22} & a_{23} & \cdots & \cdots & a_{2m} \\ a_{31} & a_{32} & a_{33} & \cdots & \cdots & a_{3m} \\ \vdots & \vdots & \vdots & \ddots & & \vdots \\ \vdots & \vdots & \vdots & & \ddots & \vdots \\ a_{n1} & a_{n2} & a_{n3} & \cdots & \cdots & a_{nm} \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ \vdots \\ \vdots \\ x_m \end{bmatrix} = \begin{bmatrix} b_1 \\ b_2 \\ b_3 \\ \vdots \\ \vdots \\ b_n \end{bmatrix}$$

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n equations and m unknowns?

- How can this be? We expect $m = n$
- First we have to see if the n equations are really independent equations
- Systems for $m > n$ have an infinite number of solutions
- Systems for $n > m$ can be solved in a least squares sense
 - Provide solution that has least error in inner product ($\mathbf{Ax} - \mathbf{b}, \mathbf{Ax} - \mathbf{b}$)

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Gauss Elimination

- Practical tool for obtaining solutions
- Analytical tool for determining linear dependence or independence
- Basic idea is to manipulate the equations (or data) to make them easier to solve without changing the results
- Systematically create zeros in lower left part of the equations (or data)

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Upper Triangular Form

- Convert original set of equations to

$$\begin{bmatrix} \alpha_{11} & \alpha_{12} & \alpha_{13} & \cdots & \cdots & \alpha_{1n-1} & \alpha_{1n} \\ 0 & \alpha_{22} & \alpha_{23} & \cdots & \cdots & \alpha_{2n-1} & \alpha_{2n} \\ 0 & 0 & \alpha_{33} & \cdots & \cdots & \alpha_{3n-1} & \alpha_{3n} \\ \vdots & \vdots & \vdots & \ddots & & \vdots & \vdots \\ \vdots & \vdots & \vdots & & \ddots & \vdots & \vdots \\ 0 & 0 & 0 & \cdots & 0 & \alpha_{n-1n-1} & \alpha_{n-1n} \\ 0 & 0 & 0 & \cdots & \cdots & 0 & \alpha_{nn} \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ \vdots \\ \vdots \\ x_{n-1} \\ x_n \end{bmatrix} = \begin{bmatrix} \beta_1 \\ \beta_2 \\ \beta_3 \\ \vdots \\ \vdots \\ \beta_{n-1} \\ \beta_n \end{bmatrix}$$

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Gauss Elimination III

- Upper triangular form on previous slide is easily solved by back substitution
- $x_n = \beta_n / \alpha_{nn}$
- $x_{n-1} = (\beta_{n-1} - \alpha_{n-1n}x_n) / \alpha_{n-1n-1}$, *et cetera*
- General equation for back substitution

$$x_i = \frac{\beta_i - \sum_{j=i+1}^n \alpha_{ij} x_j}{\alpha_{ii}} \quad i = n-1, n-2, \dots, 1$$

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Quick Example

$$\begin{aligned} 3x + 7y - 3z &= 8 \\ 2x - 4y + z &= -3 \\ 8x + 6y - 2z &= 14 \end{aligned}$$

N = 3 equations

Matrix form: $\mathbf{Ax} = \mathbf{b}$

$$\begin{bmatrix} 3 & 7 & -3 \\ 2 & -4 & 1 \\ 8 & 6 & -2 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 8 \\ -3 \\ 14 \end{bmatrix}$$

Subtract (2/3) Row 1 from Row 2
Subtract (8/3) Row 1 from Row 3

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Quick Example II

$$\begin{bmatrix} 3 & 7 & -3 \\ 2 - \frac{2}{3} & -4 - \frac{2}{3} & 1 - \frac{2}{3}(-3) \\ 8 - \frac{8}{3} & 6 - \frac{8}{3} & -2 - \frac{8}{3}(-3) \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 8 \\ -3 - \frac{2}{3} & 8 \\ 14 - \frac{8}{3} & 8 \end{bmatrix}$$

$$\begin{bmatrix} 3 & 7 & -3 \\ 0 & -\frac{26}{3} & 3 \\ 0 & -\frac{38}{3} & 6 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 8 \\ -\frac{25}{3} \\ \frac{22}{3} \end{bmatrix}$$

Subtract (38/26) times Row 2 from Row 3

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Quick Example III

$$\begin{bmatrix} 3 & 7 & -3 \\ 0 & -\frac{26}{3} & 3 \\ 0 & -\frac{38}{3} - \frac{3}{-\frac{26}{3}} \left(-\frac{26}{3} \right) & 6 - \frac{3}{-\frac{26}{3}} \left(3 \right) \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 8 \\ -\frac{25}{3} \\ -\frac{22}{3} - \frac{3}{-\frac{26}{3}} \left(-\frac{25}{3} \right) \end{bmatrix}$$

$$\begin{bmatrix} 3 & 7 & -3 \\ 0 & -\frac{26}{3} & 3 \\ 0 & 0 & \frac{21}{13} \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 8 \\ -\frac{25}{3} \\ \frac{63}{13} \end{bmatrix}$$

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Quick Example IV

$$\begin{bmatrix} 3 & 7 & -3 \\ 0 & -\frac{26}{3} & 3 \\ 0 & 0 & \frac{21}{13} \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 8 \\ -\frac{25}{3} \\ \frac{63}{13} \end{bmatrix}$$

$$x_3 = \frac{63/13}{21/13} = 3$$

$$x_2 = \frac{-25/3 - 3(3)}{-26/3} = \frac{-52/3}{-26/3} = 2$$

$$x_1 = \frac{8 - (-3)(3) - (7)(2)}{3} = \frac{3}{3} = 1$$

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